TS Classic - Class 483/484 ExpansionPack

Type	Train Simulator Classic - Addon
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1. Preamble

Liebe Kundin, lieber Kunde,

we're very pleased that our Addon Class 483/484 ExpansionPack " got such a great echo. So we started to create a ServicePack which brings some new content besides several enhancements. You can expect additional progress in the addon development with future updates. In this sense, we wish you as much pleasure with this addon as we had while creating it.

TrainTeamBerlin
Berlin, February 2024

2. Installation & Configuration

Installation:

Important: Please be sure that you have installed the latest version of the 'Circle line Berlin' addon before installing this ExpansionPack!

You have to execute the automatic installation routine (exe-format) for installing the service pack. Follow the instructions and set your Railworks main folder when asked for. This folder is detected automatically in most cases. You finished the installation with doing this.

Important: Please note that several assets are used together by different addons. The uninstallation of this addon deletes all files that are connected to it. This can lead to the situation that you will have to re-install another TrainTeamBerlin addon - regardless if it was already installed.

3. Content

Changes in Version 1.02
- Fixed an error in the installation script regarding the AI vehicles BR232 and Res676
- Compression of installation data: do not delete uncompressed assets if error occurs
- Files added in case no ScenarioPack is used

Changes in Version 1.03:

- New: Adaptation of the vehicle to the Ringbahnaddon V1.10 with the option to play announcements in quick games as well
- New: 2 quick games for the route "Through The Heart Of Berlin" with announcements, station "Brandenburger Tor" (renaming) as well as conductor rail triggers and FIS platform display
- Change: Announcements not in studio quality, but with loudspeaker effect
- New: On user request, additional announcement templates "Please board/stay behind" supplied for use in your own scenarios
- Bugfix: "Osdorfer Straße" station display in the FIS monitor corrected
- Bugfix: Problem "Not all train destinations can be described on the AI vehicle" solved

Changes in Version 1.04:

- Additional Standard Scenario fort he route „Through the Heart of Berlin"
- Logos of manufacturers unlocked at vehicle front and in carriage perspective
- Door closing now also possible with Ctrl + T (if English keyboard is used)
- Several control element translations adapted
- New original compressor sound
- Some new brake squeal sounds for more variation
- Brake squeal can now also be heard outside
- some new curve squeal sounds for more variation, which are also played in a more differentiated way (speed/curve radius combination)
- New, original hissing sound of the brake cylinders in the driver's cab and outside
- New original sounds for initiating/releasing emergency braking
- Separation of "Befehl" voice output, which now sounds separately when drive lock is used
- Sparks have been added to the 3d model
- Fan grille behind windshield added
- Door light button incl. door loop function added
- Door animation in passenger view added, can also be seen from the driver's cab
- Bugfix of a pictogram on the driver's cab door
- "X" sign in the ZBS panel now lights up
- Holding brake no longer causes HLL drop
- Avoidance of occasional crashes when changing driver's cabs
- AI vehicle sound now with brake squeal, brake cylinder and compressor sound
- Bug „AI trains can trigger passenger exchange for player trainset" fixed
- Bug „Game crashes from time to time when changing the cab" fixed
- Bug „Wiper mouse control in wrong direction" fixed
- Detailed vehicle description for main menu

Changes in Version 1.05:

- New Vehicle Versions of Classes 483 and 484 with „100 Years S-Bahn Berlin" Label

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